

# 10 Years of Ceph at Walmart

# Meet the Speakers



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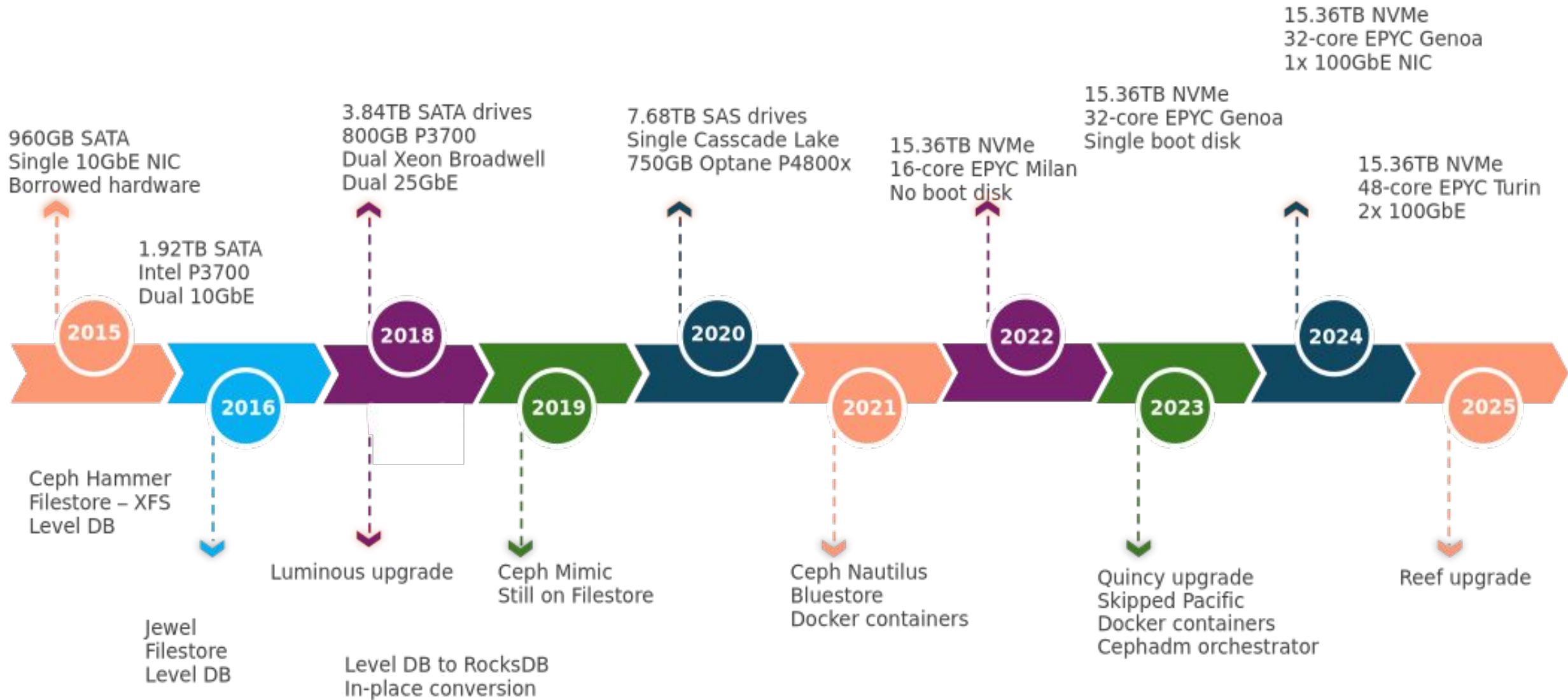
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# Hardware and Scale

# Hardware Evolution



# End-to-End Latency Observability

- OSD op & commit latency metrics focus only on server-side storage health
- Missing crucial latency events like peering & network blips

Limitations of Native Monitoring



- Synthetic 'Canary VMs'
- Constant R/W operations
- Reveals the true client experience

Canary VM Monitoring

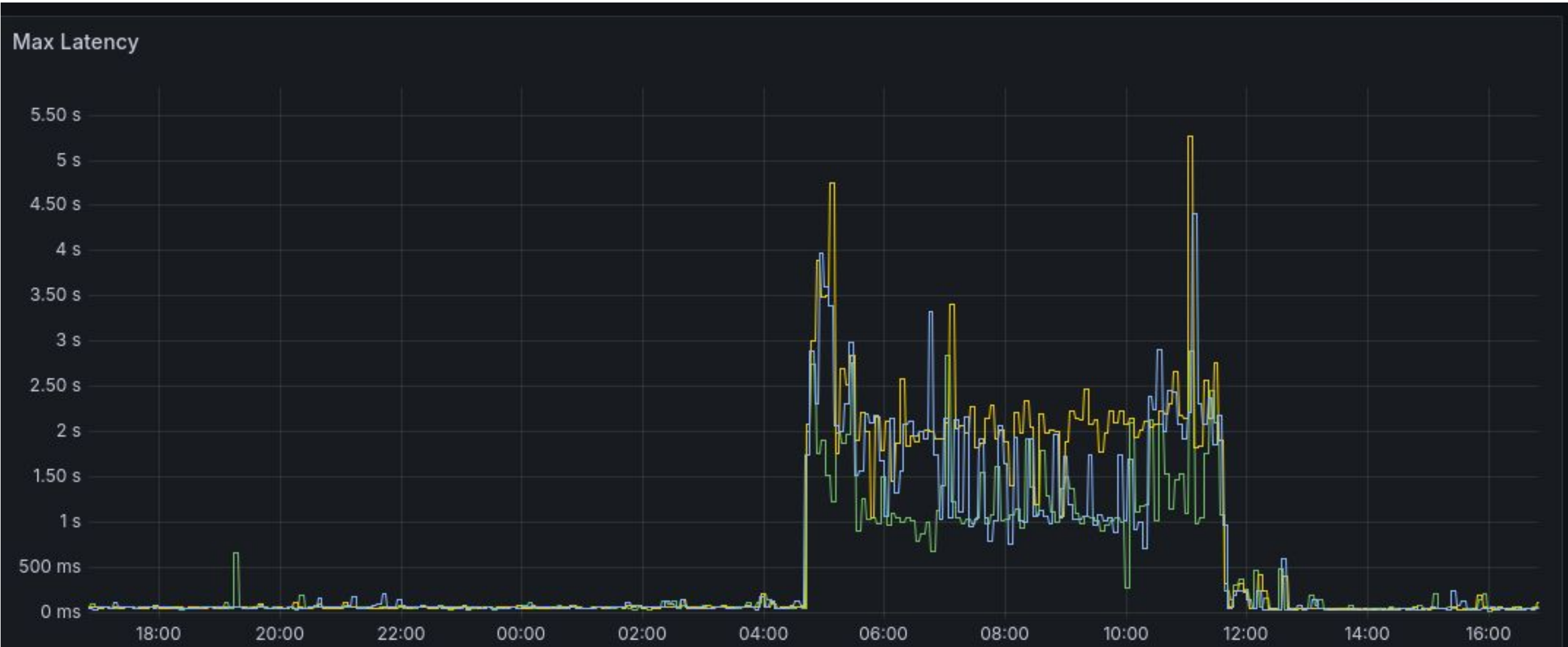


- Ceph + Node Exporter
- Centralized Logging
- Faster RCA

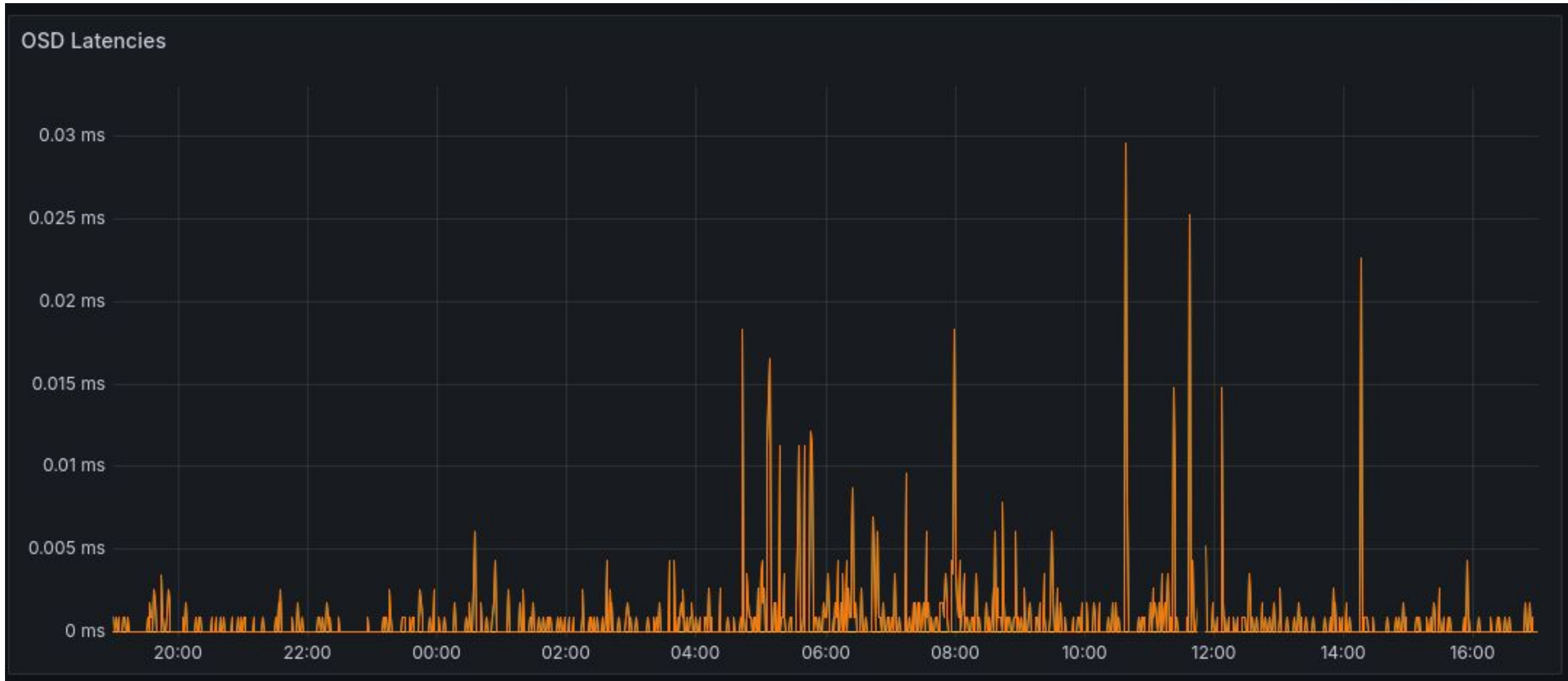
Unified Telemetry



# Latency Observability - Continued



# Latency Observability - Continued





# **Performance Mathematics**



# Defining the Performance Cliff



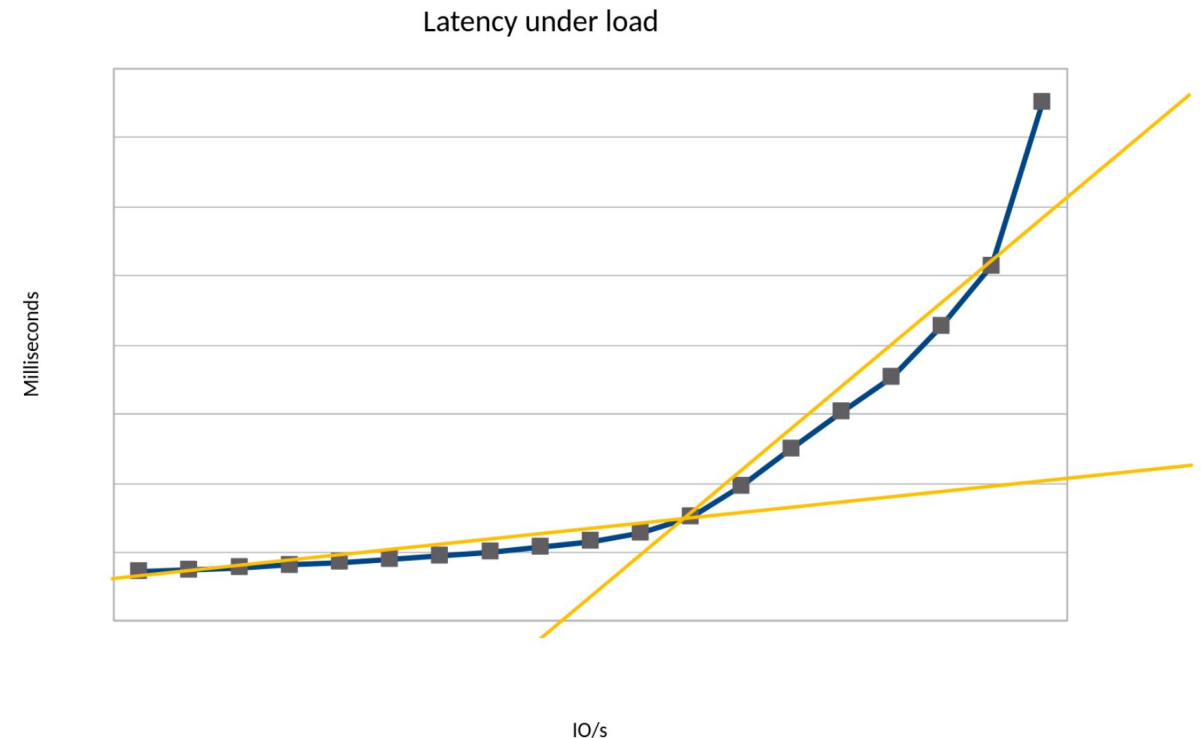
**Stable Baseline:** Latency remains flat and predictable under normal and moderate IOPS loads.



**The Inflection Point:** As IO saturation crosses the hardware threshold, queuing delays cause latency to spike exponentially.



**SLA Protection:** To prevent "hockey stick" degradation, performance capacity limits must be defined and enforced via QoS *before* reaching this inflection point.



# Performance Over Provisioning



## Performance Capacity

- Define Aggregate Perf Limits
- Historical Usage Patterns
- Over Provisioning Factor
- Influence Hardware Design



## Thundering Herd

- Multi-tenancy
- Absorbing Bursts
- Latency Impact
- Top Talker Observability



## Dynamic Throttling

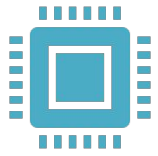
- Inflection Point
- Identify Hot Spots
- Throttling Automation

# Know Your Workload

- **Gap:** Ceph metrics show volumes — not who owns them
- **Impact:** Hard to identify top talkers in multi-tenant Environment
- **Approach:** Correlate OpenStack ownership data with Ceph RBD metrics
- **Outcome:**
  - True project-level top talkers
  - Faster RCA & noisy-neighbor detection
  - Workload Characterization
  - Better capacity planning



# Operational Realities



**Orchestrator Limitations**



**Rack-Level Maintenances**

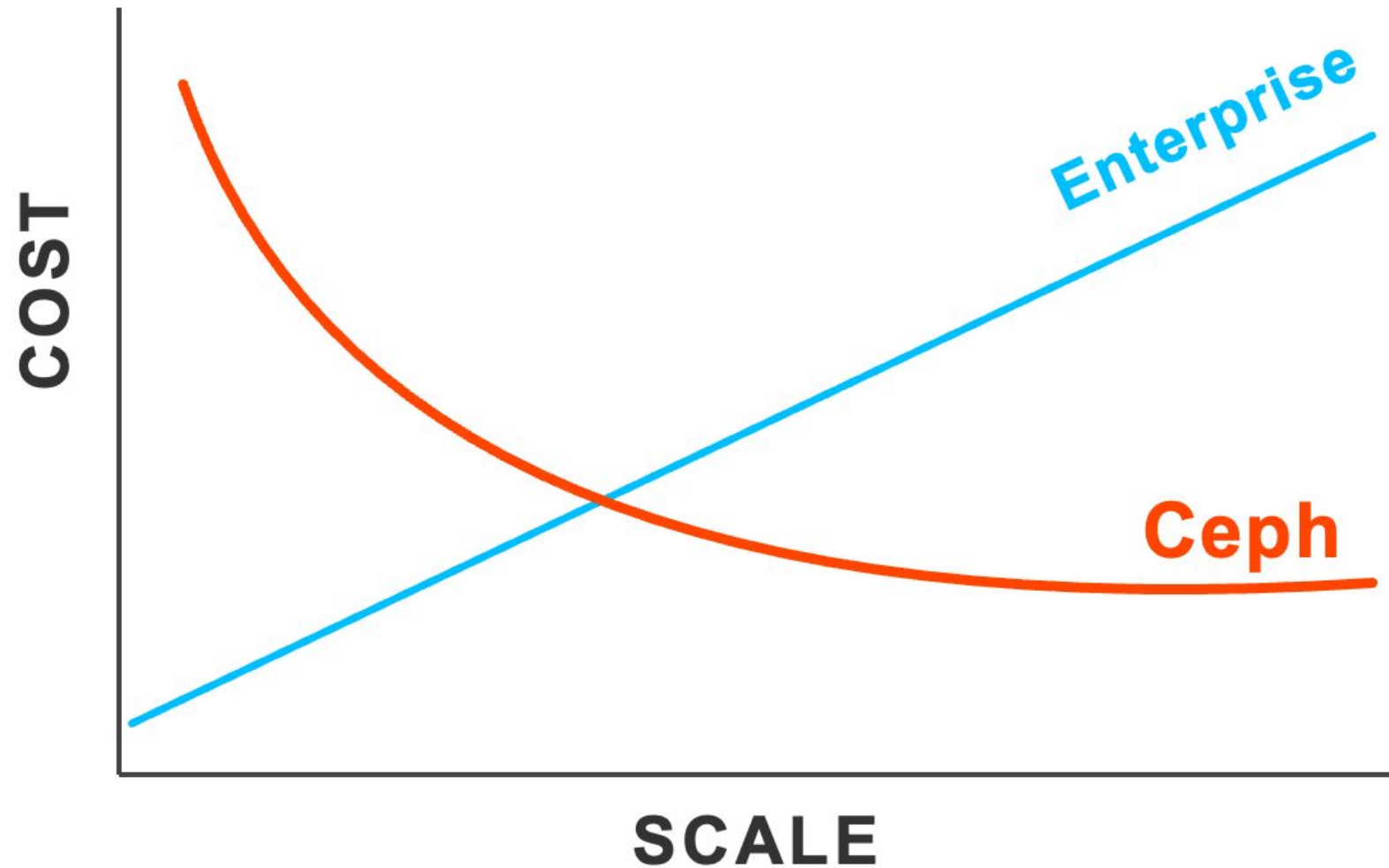


**Configuration Drift**



**RGW QoS Limitations**

# Ceph vs Enterprise Storage TCO



# The Road Ahead



**Persistent Storage  
for Kubernetes**



**Object Storage  
Classes**



**New Features Adoption  
Fast EC  
Deduplication**

**Questions?**